

# AGENDA

Nebraska Environmental Trust Board  
First Quarter Meeting  
Thursday, February 2, 2023  
1:30 PM CST

Fallbrook State Office Building  
LL Room 031, 245 Fallbrook Blvd, Lincoln, NE

1. Call to Order
  - a. Roll call
  - b. Verify Quorum
  - c. Notice of Meeting; Published Monday, January 23, 2023
  - d. Notification of Open Meetings Act Posting
2. Consent Agenda
  - a. Approval of January 10, 2023, Board Meeting Minutes
  - b. Financial Reports
  - c. Approval to set aside Financials for Audit
  - d. Grant Administration Report
3. Public Comment
4. Board Development – Informational reviews
  - a. Recognition of Board Representation in Congressional Districts
  - b. Accountability and Disclosure – Conflicts of Interest Statement & Reporting
5. Legislative Committee Report
6. Rescind Nebraska Environmental Trust Policy Section VI: G. Defense Funds on Easements
7. Amend Nebraska Environmental Trust Policy Section VII: A. Post-Completion Procedure and Report to align with Grant Modification Request policy
8. Discussion on limiting survivability terms for insurance, property tax, and easements on grant funded projects
9. Grant Modification Requests
  - a. Extension Requests: 20-162-3, 20-183-3, 21-162-2, 22-141, 21-118
  - b. Modification Requests: 20-183-3, 22-130
10. Title 137 Committee Report
11. Directors Report
12. Next Meeting; Thursday, May 4, 2023, LL Rm 031, 245 Fallbrook Blvd, Lincoln, 1:30 p.m.
13. Adjourn

---

\*\*This agenda contains a list of subjects known at the time of its distribution on January 23, 2023. A current copy is kept on file at the office of the Nebraska Environmental Trust, 700 S 16<sup>th</sup> Street, Lincoln, NE 68508. Except for items of an emergency nature, the agenda will not be altered later than 24 hours before the scheduled commencement of the meeting. Public comment may be offered on topics within the purview of the Board on any item before the Board by completing the sign-in sheet available at the meeting. Time for each speaker should not exceed 3 minutes.